

Yellow, red, green and blue

A fun boardgame with rhymes, synonyms, antonyms and OOPS. This game is created by an 8 year old boy and is one part of the developing project his school was a part of with my preschool. See pictures on the next page.

What you need:

A side from cardboard box or other thick carton that will do

Colored carton in the size A2

Glue

Scissors

Card frames for the board (here used squares sized 3x3 cm printed on normal paper

Cards from carton paper in the colors yellow, red, green and blue (here the cards are 5x7 cm)

Start and Finish frame

Book covering plastic

Laminator machine and plastic

Basket for cards, dice and the men to move forward on the board

What to do:

Cut the thick carton in size A2 and glue the colored carton on it. Print the Start and Finish frame and glue it on the carton. Glue yellow, red, green and blue cards in between the white ones. Write with permanent marker pen (or do it in the computer) what each color means. Yellow is here for synonyms, red for OOPS, green for antonyms and blue for rhymes. I made 27 cards of each color. When you have glued the white frames and the colored cards (with text) cover the board with book covering plastic. On the colored cards you write: synonyms on the yellow and antonyms on the green ones (one word and the player has to find what fits) The rhyme cards (blue) were different. Some cards said f.e. Find one word that rhymes with hair and sometimes the player has to find 2,3, or 4 rhyme words. The OOPS cards are „not good“ to land on. There are f.e. wait one round, back 3 frames, go to START, go on the frame that is right below you, back to the next yellow card, the youngest one shall do instead of you, the one that is first in the alphabet does next and so on. When you finish writing on all the colored cards you put them in plastic and through the laminator machine (it's important that the colored carton is thick enough so you can not see through them) and once you have cut them the game can begin.

The game:

2-4 players play this game and the winner is the first one that gets on the Finish frame. Throw the dice and move forward the same amount as is on the dice. When landed on a colored frame drag the top card from the same color and do what it says there and then the next one takes his turn. Put the card below all other cards in the same color.

